



## INTRUSION DETECTION SYSTEM IN STAND ALONE AND COOPERATIVE NETWORKS

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### ABSTRACT

In Mobile Ad-hoc Networks (MANETs) the presence of malevolent hubs leads to a serious security problem, such hubs disturb the routing process. Due to the occurrence of malicious hub the researchers conducted different detection scheme. In this paper, we survey the existing solutions and the techniques used by the researchers to detect the malicious hub by grey hole, black hole attack and cooperative bait detection scheme and we implemented an algorithm to improve the system performance. Avoiding and sensing malicious hubs launching grey hole and collaborative black hole attack is a main challenge. To resolve this issue by cooperative bait detection scheme (CBDS) which coordinates the upside of both reactive and proactive defence architecture. The proposed system is used to avoid this issue by using Localizability Aided Localization (LAL) algorithm. The proposed work is simulated using NS-2 and is analyzed using certain parameters such as delay, throughput, loss rate, energy consumption and non-localizable.

**Keywords:** mobile Ad-hoc networks, cooperative bait detection scheme, localizability aided localization, throughput.

### 1. INTRODUCTION

A Mobile Ad Hoc Network (MANET) is a framework including a social event of versatile centre points that team up and forward parcels to each other. MANETs add to the confined remote transmission extent of each centre point by multi-bounce parcel sending, and thus they are ideally suited for circumstances in which present base support is blocked off. There is less security in MANET, [8] it is used as a piece of military operations and development control in frameworks. In MANET there is no base, on-interest, dynamic topology. The centre point is the convenient framework, so it is difficult to perceive the programmer centre. The steering procedure may disturb as a result of the organized exertion ambushes by vindictive centre in MANET. While tolerating data, centre points moreover require joint effort with each other to forward the data groups, there by forming a remote neighbourhood. Without a doubt, the already expressed applications compel some stringent restrictions on the security of the framework topology, coordinating, and data development. For example, the region and joint exertion of threatening centre points in the framework may bother the coordinating strategy, inciting a separating of the framework operations.

In portable specially appointed systems (MANETs) [9] security is of real concern due to its inborn liabilities. The qualities of MANETs such as foundation less system with element topology represent various difficulties to security outline. There is an expanding danger of assaults in MANET. Various examination works have focused on the security of MANETs. By far most of them oversee neutralizing activity and distinguishing proof approaches to manage fight singular misbehaving centres. In such way, the reasonability of these strategies gets the chance to be weak when different malicious centres plot together to begin a Collaborative strike, which may result to all the even more demolishing damages to the framework. The nonattendance of any structure included with the dynamic topology highlight of MANETs. There

are two sorts of ambushes in MANET. They are active attack (black hole) and passive attack (gray hole). Wormhole attack [10] is one sort of dynamic assault and security assaults on versatile specially appointed systems in which a couple of conniving hubs make a passage utilizing a rapid system.

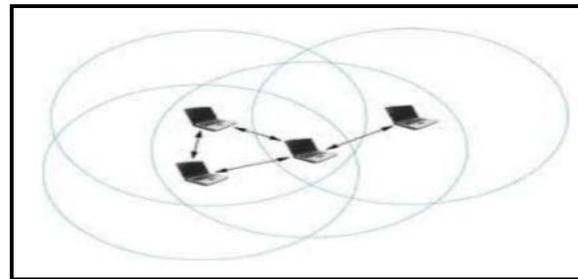


Figure-1. Mobile ad hoc network.

### 2. REVIEW OF LITERATURE

Sivakumar *et al* [1] proposed a concept to detect malicious nodes and avoid routing from these nodes robust secure routing. In this method called Robust Secure Routing (RSR), the idea of FR packets was presented which advise hubs along a way that they ought to expect determined information stream inside of a given time period. The way components can in this way be watchful for the given information stream, and if they don't get the activity stream, they can transmit information to the source educating it that the information stream they expected did not arrive. Anitha *et al* [2] proposed a way following calculation for identification and avoidance of wormhole assault. The PT calculation keeps running on every hub in a way amid the AODV course disclosure process. It computes per bounce separation in light of the RTT esteem and wormhole join utilizing recurrence appearance number. The relating hub identifies the wormhole if per bounce separation surpasses the most extreme edge range.



Shalini Jain *et al* [3] proposed an exertion return based trust model to recognize and dodge wormhole assault in which every hub executing the trust model, measures the precision and genuineness of the quick monitoring so as to neighbour hubs their cooperation in the parcel sending component. The sending hub confirms the diverse fields in the sent IP bundle for essential changes through an arrangement of uprightness checks. In the event that the uprightness checks succeed, it affirms that the hub has acted in a considerate way thus its immediate trust counter is augmented. In addition, if the respectability checks come up short or the sending hub does not transmit the bundle by any means, its comparing direct trust measure is decremented. This determined trust is then used to affect the steering choices, which thusly manage a hub to dodge correspondence through the wormholes. Waseem Ahad *et al* [4] discussed a concept for detection and prevention of attack in MANET an efficient multipath algorithm. This calculation will randomly produce a number in the middle of 0 to most extreme number of hubs and make the hub with same number as transmitter hub as wormhole assault is finished by transmitter and recipient so need to choose the transmitter and beneficiary. At that point produce the course from chose transmitting hub to any destination hub with determined normal course length. After this it will send parcel as indicated by chose destination and begin clock to number jumps and postpone. By rehashing the entire procedure so far will be required as to store courses and their jumps and defer. Presently for recognition of vindictive hub, if the jump mean a specific course diminishes unexpectedly for normal bounce number then no less than one hub in the course should be assailant. Calculation will check the deferral of every single past course which include any on hub of the suspicious course. The hub not experience beforehand ought to be noxious.

Xia Wang *et al* [5] proposed an end-to-end detection of wormhole attack (EDWA) in remote specially appointed systems. Creators initially exhibited the wormhole discovery, which depends on the littlest bounce number estimation in the middle of source and destination. On the off chance, that the bounce tally of a got briefest course is much littler than the assessed esteem a caution of wormhole assault is raised at the source hub. At that point the source hub will begin a wormhole following method to recognize the two end purposes of the wormhole. At last, a true blue course is chosen for information correspondence. Pallavi Sharma *et al* [6] propose an Approach to Defend against Wormhole Attack in Ad hoc Network Using Digital Signature. This paper introduced a component which is useful in counteractive action of wormhole assault in impromptu system is confirmation of computerized marks of receiving so as to send hubs hub in light of the fact that each genuine hub in the system contains the advanced mark of each other authentic hubs of same system. In proposed arrangement, if sender needs to send the information to destination, firstly it makes a safe way in the middle of sender and recipient with the assistance of confirmation of advanced mark. In the event that there is vicinity of any noxious hub in the middle of the way then it is recognized on the grounds that

malevolent hub does not have its own legitimate advanced mark.

### 3. ROUTING PROTOCOLS

Routing is the selection of source destination pairs and the delivery of messages to correct destination. The routing protocol is needed because a packet may be required to hop several hops due to the limited transmission range of nodes before it reaches the destination. Routing protocol can be categorized into three categories [7] i.e. Proactive, Reactive and Hybrid. Proactive conventions are table driven conventions because of reliable support, cutting-edge routing data between each pair of hubs in the system by spreading directing data at fixed intervals.

#### (i) Proactive routing

The destination route is stored in the background, there is no route discovery and that is the advantage of proactive routing protocol. In any case, the downside of this convention is that it gives low idleness on ongoing application. The different sorts of proactive steering are Optimized Link State Routing (OSLR) and Destination Sequenced Distance Vector (DSDV), FSR, Cluster Gateway Switch Routing (CGSR), WRP, TBRPF.

#### (ii) Reacting routing

Reactive routing protocols floods the network with query packets for path search i.e. route discovery and process is said to be complete when route is found. Various methods of reactive routing protocols JARR, PGB, Ad hoc On Demand Distance Vector (AODV), Dynamic Source Routing (DSR), TORA.

#### (iii) Hybrid routing

Proactive and reactive protocol combines is one of the merits of protocols drawbacks of proactive and reactive routing protocols by reducing the control of proactive routing protocols and at the same time initial route discovery delay decreased in reactive routing protocols. Zone Routing Protocol (ZRP), HARP.

### 4. LAL DESIGN AND IMPLEMENTATION

LAL can adequately manage the alteration of system, while conventional methodology could just make indistinctive increases.

At the point when the routing protocol does not utilize the area data of the portable hub, then the steering is topology-based routing protocol. On the off chance that the position data is utilized as a part of the routing protocol, then the steering is position-based routing protocol. There are two techniques for sending information parcels in position-based routing: greedy algorithm. In greedy algorithm, the following jump hub is the nearest in separation to destination. Hubs outside the reach are considered to non-confined hubs, they are not utilized for information transmission. Greedy utilizations area data of the portable hubs to confine the quest for another course to a littler range of the system, which brings about a noteworthy lessening in the quantity of



directing messages and in this manner the vitality utilization of the versatile hubs batteries is diminished altogether. With a specific end goal to decrease the control overhead because of telecast tempest in the system when control parcels are overwhelmed into entire system expansion.

Fundamentally, LAL comprises of three noteworthy strides, as delineated in the accompanying Figure-2.

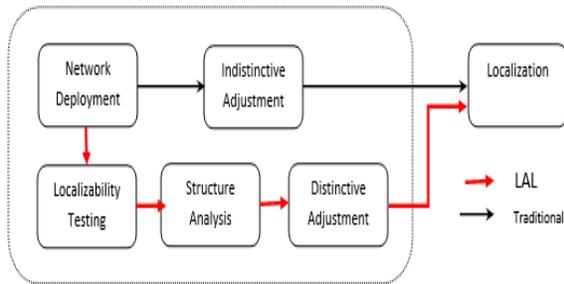


Figure-2. Traditional and LAL approaches workflow.

### Step 1: Localizability testing

At the point when a system is sent in an application field, because of some precise or environment variables flighty in the outline stage, it might be not prepared for restriction. Consequently, hub localizability testing is directed preeminent in LAL, which recognizes localizable and non localizable hubs in a system for further modification.

### Step 2: Structure analysis

To backing fine-grained control, we break down a separation diagram into two joined segments. These parts are composed in a tree structure and the one containing reference points is the root. Changes are led along tree edges from the root to clears out.

### Step 3: Distinctive adjustment

LAL treats hubs contrastingly as per their localizability and places in the segment tree. Through vertex growth, LAL changes over all no localizable in one round.

The systems tuned by LAL are localizable and can be confined by the current restriction approaches.

## 5. PROPOSED SYSTEM ARCHITECTURE

In our technique, the source centre point stochastically picks an adjacent centre point with which to work together, as in the area of this centre is used as trap destination area to catch vindictive centre points to send an answer RREP (Route REPLY) message. Noxious centres are along these lines perceived and kept from taking an enthusiasm for the guiding operation, using an opposite after framework. In this setting, it is acknowledged that when a significant drop happens in the pack movement extent, an alert is sent by the destination centre back to the source centre to trigger the acknowledgment framework yet again. Our LAL arrangement solidifies the advantage of proactive area first step and the predominance of open

response at the following steps to reduce the benefit wastage. The proposed framework design is depicted in Figure-3.

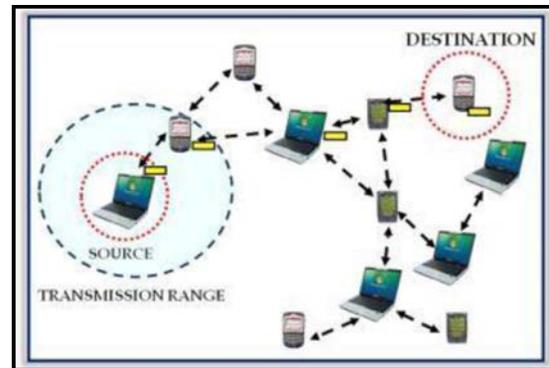


Figure-3. Proposed system architecture.

### 5.1 Misbehaviour detection scheme

High priority nodes are chosen as cognitive sensing to evaluate the evidences from initial bait and reverse trace and shifted reactive defence phase. Using greedy algorithm data is transmitted in a secure path from source to destination. At the point when a hub is acting up i Trust presents an occasionally accessible Trust Authority which could dispatch the probabilistic location for the objective hub and judge it by gathering the sending history proof from its upstream and downstream hubs. At that point, CS could rebuff or repay the hub in view of its practices.

### Algorithm for misbehaviour detection

```

1: initialize the number of nodes n
2: for i 1 to n do
3: generate a random number mi from 0 to 10n - 1
4: if mi/10n < reputation value then
5: ask all the nodes (including node i) to provide
   evidence about node i
6: if check (fwdhis, delhis != packet delivery ratio)
   then
7: give a punishment C to node i
8: else
9: pay node i the compensation w
10: end if
11: else
12: pay node i the compensation w
13: end if
14: end for

```

## 6. EXPERIMENTAL RESULTS

The experimental result deals with extending the LAL protocol to be applied in Wireless Sensor networks like random and mesh networks. The methodology is also used to validate the network throughput using the other parameters like Quality of Service, Channel Measurement, Packet loss and Packet delivery rate. The proposed solution also aims avoid the malicious, end-to-end delay and increase the throughput by applying the Localization



algorithms using LAL Protocol. Quality of service (QoS) is the general execution of telephony particularly the execution seen by the customers of the framework. To quantitatively measure nature of organization, a couple related parts of the framework organization are much of the time saw as, for instance, botch rates, exchange speed, throughput, transmission delay, availability, jitter, et cetera. Nature of organization is particularly basic for the vehicle of movement with extraordinary necessities. In particular, much development has been delivered to allow PC frameworks to wind up as accommodating as telephone frameworks for sound discourses, and moreover supporting new applications with fundamentally stricter organization demands.

### (i) Delay analysis

Delay refers to the time taken for a packet to be transmitted across a network from source to destination. Hence delay has to be reduced in LAL protocol in order to improve the reliability. Delay for the CBDS system using LAL protocol (Localization Algorithm) is given in the Figure-4.

### (ii) Throughput analysis

At the point when utilized as a part of the setting of correspondence systems, for example, Ethernet or parcel radio, throughput or system throughput is the rate of effective message conveyance over a correspondence channel. The information these messages fit in with might be conveyed over a physical or coherent connection or it can go through a specific system hub. Throughput is defined as the total amount of data, that the destination receives them from the source which is divided by the time it takes for the destination to get the final packet.

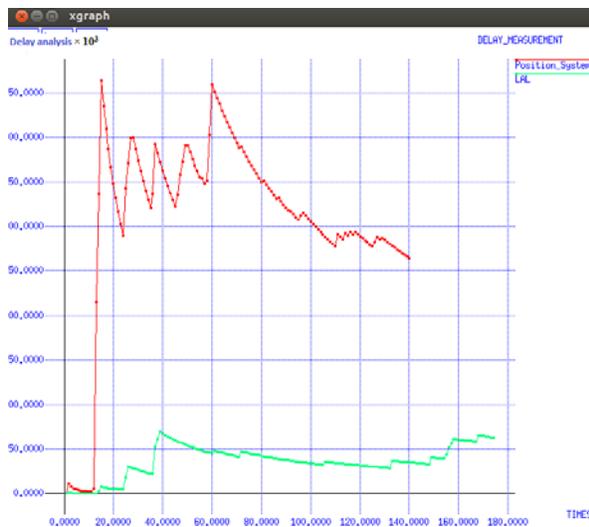


Figure-4. Delay analysis with CBDS and LAL.



Figure-5. Throughput of CBDS and LAL.

### (iii) Loss analysis

Packet loss occurs when one or more packets of data travelling across a computer network fail to reach their destination. Packet loss for both CBDS and proposed system is simulated using LAL and LAL protocol (Localization Algorithm applied) and their graphs are simulated.

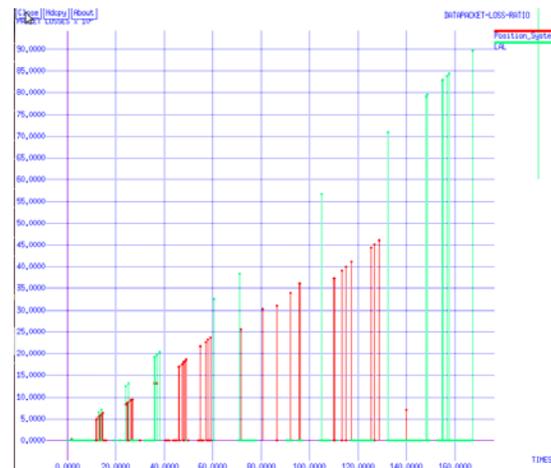


Figure-6. Packet loss analysis of CBDS and LAL.

The re-enactment results demonstrate that there are tradeoffs between increasing to diminish control overhead number of zones and increasing to expand course misfortune the quantity of system ranges because of hub versatility.

## 7. CONCLUSIONS

Guarding against Collaborative trap recognition plans in intellectual radio based Manet. For this class of systems, cross-layer outline plans are critical since disjoint configuration techniques lead to lower execution (as far as postponement, or the quantity of acceptable movement streams) or infeasible arrangements much of the time. It was demonstrated that the proposed outline plan with LAL



Protocol utilizing the Localization Algorithm can suit higher activity stack, and accomplish lower postponement. LAL Protocol (Localization Algorithm applied) will improve the other parameters in the Wireless Mesh Network and enhance the performance of Mobile Ad-hoc Network. The other parameters that are improved in the Mesh/Random network are Quality of Service, Channel Measurement, Packet loss and Packet delivery rate. Packet delivery ratio is increased from 70% to 90% compared to existing system.

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