



KINEMATIC, DYNAMIC MODELING AND DESIGN OF A P-D CONTROLLER FOR A FOUR-DEGREE-OF-FREEDOM ROBOT

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ABSTRACT

In this work the kinematic and dynamic modeling of an industrial robot with four degrees of freedom is obtained. The kinematic model is found and validated through the Matlab software. For the design of the controller, a proportional and derivative feedback (P-D) is selected to determine the control signal, generating a linear PD driver feedback linearization type using Matlab / Simulink. The main current bibliographical references for the kinematic and dynamic analysis of industrial robots are taken into account for this work.

Keywords: kinematics, dynamics, DH parameters, P-D control.

INTRODUCTION

Any process can be manipulated and at the same time its reaction can be calculated in a quantitative or qualitative way. This reaction can be named as a system or plant, and at the same time it is possible to use control tasks.

Control is applicable in some aspects of daily life. In fact, the human body is a system of instrumentation and control par excellence. For example, taking a glass with your hand involves control actions, which is an extremely complex mathematical illustration. The realization of this action begins with a mental photograph of the glass in the hand (known as the condition of stability), and thanks to the help of the eyes, a photograph of the spatial perspective of the glass is taken (that is, the reference) as well as that of the spatial position of the hand (current state of the system). The brain processes and sends these two images towards the bundled muscles in such arm movement. Electric excitations are necessary to take the glass, so everything is done almost involuntarily.

The control from the point of view of electronic or electrical circuits helps a lot to the stability of some variables that perform a job. For example: sources of direct current, inverters, or mechanical control systems such as the damping of a car or a motor.

In light of the above, two main ideas are concluded: 1) for a control to exist, there must be a plant where to apply it, and (2) the actions of such control seek the stability of the system in such a way that it is important to know the behaviour of the plant to develop a control plant, which is manifested in the transfer function (relationship between input and output) or in state space models (relationship of the variables that intervene in a system). The two models achieved by the application of physical laws will be the essence of study, along with the design of the control. [1]

A control system has as a basic scheme as shown in Figure-1.

Closed loop plant

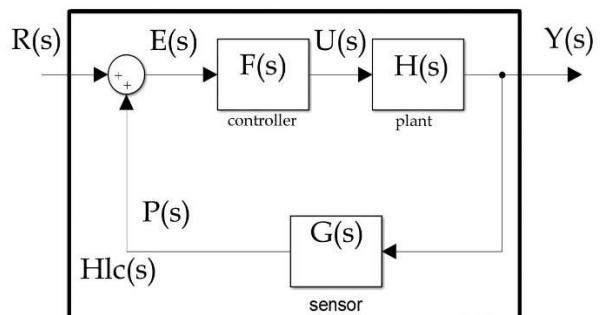


Figure-1. Basic outline of a control system.

In a feedback control loop, as shown in Figure-1, the control operations are executed with an instrument known as a controller. It has control modes or actions that are executed on the error signal $e(t)$. The desired value of the controlled variable $r(t)$ and its value $y(t)$ is the difference of the error mentioned before. They are constantly expected specialties of the control system. Taken as a controlled variable, the controlled system has a new desired value in question that changes, or returns to its wanted value in the presence of a disturbance $z(t)$, in the minimum possible time, with inappreciable oscillations and mistakes. The way the controller executes depends on the value of the parameters and their structure. [2]

In order to increase the stability of the system by improving the control, the P-D controller is used, which has the ability to predict the future error of the response of said system. If wanted to obviate the artifacts of unexpected change in the value of the error signal, the derivative is taken from the output response of the system variable instead of the error signal. Model D is set to be proportional to the exchange of the output variable, which prevents sudden changes in the control output as a result of unforeseen changes in the error signal. At the same



time, D directly increases the noise of the process, so the D-only control is not used. [3]

The derivative controller is opposed to deviations of the input signal, with a response that is proportional to the speed with which they occur.

Considering that:

$y(t)$ = Differential output.

$e(t)$ = Error (difference between measurement and set point [SP] The SP is nothing other than the desired level at which we want the system to return)

T_d = Differential time, used to give more or less importance to the derivative action.

The output of this regulator is:

$$y(t) = T_d * \frac{de(t)}{dt}$$

In the Laplace domain, it will be:

$$Y(s) = T_d * s * E(s)$$

So its transfer function will be:

$$G(s) = \frac{Y(s)}{E(s)} = T_d * s$$

If the input variable is constant, it does not end the result of the differential regulator. When the alterations of the input are instantaneous, the speed of variation will be very high, and, consequently, the result will be abruptly from the differential regulator. Therefore, its use is not advisable.

The differential regulator does not proceed exclusively (this is why it has not been explained separately as we have done with the integral. Nevertheless, the pure integral does not exist either), which is continuously associated with the action of a proportional regulator (and that is why we talk about regulator PD). From the control block, its output expresses the following equation:

$$y(t) = K_p * t_d * \frac{de(t)}{dt} + k_p * e(t)$$

K_p and T_d are applicable measures of the system.

T_d is referred to derivative time, which is a measure of the speed of a PD controller that replaces a swap in the regulated variable, compared to a pure controller P.

In the Laplace domain, it will be:

$$Y(s) = K_p * T_d * s * E(s) + k_p * E(s)$$

Consequently, the transfer function of the PD control block will be:

$$G(s) = \frac{Y(s)}{E(s)} = K_p * (T_d * s + 1)$$

KYNETMATIC MODEL

As observed in Figure-2, a symbolic representation of the robotic arm, in this representation 5 precise reference frames emerge to form the arm. Notice that the arm has four freedom degrees, due to its four rotary joints and 5 links, counting the base. This is called an angular or articulated manipulator, which has a spherical working area.

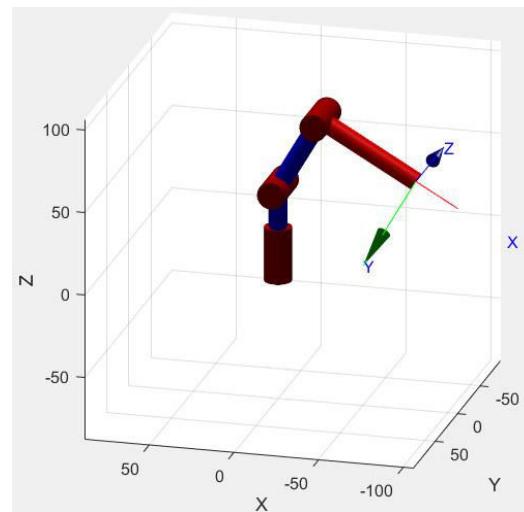


Figure-2. Symbolic representation of the robotic arm and reference frames assignment.

According to the DH agreement, reference frames are placed considering the following guidelines:

- Joints are numbered from $i = 1$ to n , i being, the i th joint.
- The z_i axes are placed along the following joint $i+1$.
- If z_i and z_{i-1} are intersected, the source of the frame $x_i y_i z_i$ is placed into that point. This happens in $x_0 y_0 z_0$ and $x_1 y_1 z_1$ frames as well as in frames $x_2 y_2 z_2$ and $x_3 y_3 z_3$.
- Axis x_i is taken along the common normal among the z_i and z_{i-1} with direction from the joint i towards $i+1$.
- Axis y_i is taken in a way that the frame is completed.
- For the base (frame $x_0 y_0 z_0$) only the direction of the z_0 axis is specified and x_0 and y_0 are chosen conveniently.



- g) For the last link, there is no $i + 1$ frame. In general, joint n is rotatory and axis z_n is selected aligned with z_{n-1} .

Four standards of the manipulator are obtained parting from these reference frames:

- a_i Link length: Distance between axes z_{i-1} and z_i along axis x_i .
- Joint Distance d_i : It is the distance between axes x_{i-1} and x_i along the z_{i-1} axis.
- Joint angle θ_i : The torque required of the axis x_{i-1} on z_{i-1} to be parallel to x_i . Right-hand rule is used to know the direction.
- Torsion angle α_i : torque required of the z_{i-1} on x_i to be parallel to z_i .

In Table-1 specific data of the robotic arm are shown, which represent link dimensions and torsion angles in joints 1 and 2, and joints 3 and 4 respectively. Let it be noted that in each row of the table there is only one variable, in this case, it is the angle of rotation of each joint θ_1 .

Table-1. DH parameters for a robotic arm.

Link(i)	a_i (cm)	α_i	d_i (cm)	θ_i
1	$a_1 = 0$	$\alpha_1 = \pi/2$	$d_1 = 0$	θ_1
2	$a_2 = 13$	$\alpha_2 = 0$	$d_2 = 0$	θ_2
3	$a_3 = 0$	$\alpha_3 = \pi/2$	$d_3 = 0$	θ_3
4	$a_4 = 0$	$\alpha_4 = 0$	$d_4 = 17$	θ_4

A. Direct position kinematic model

The position of the PT can be known by simplifying the design shown in Figure-2; as it is observed joint 4 is not fundamental and does not affect the final position of the manipulator.

Next, in Figure-3, Table-2 is observed with the related parameters and the new representation.

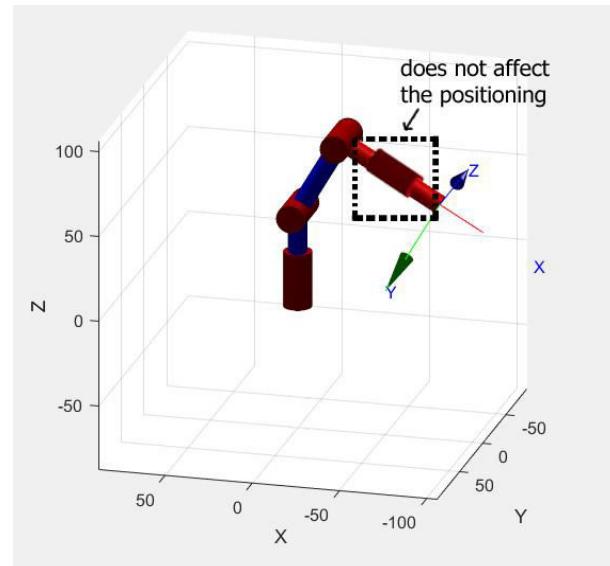


Figure-3. Symbolic representation of the robotic arm.

What is observed in Table-2 is reduced in a row which is related to Table-1, which will reflect the number of instructions to execute in order to calculate the direct kinematics of the manipulator.

If joint 4 is removed there will not be a torsion angle between 2 and 3 and its articulation distance d_4 is transformed along the link a_3 .

Table-2. Simplified DH parameters.

Link(i)	a_i (cm)	α_i	d_i (cm)	θ_i
1	$a_1 = 0$	$\alpha_1 = \pi/2$	$d_1 = 0$	θ_1
2	$a_2 = 13$	$\alpha_2 = 0$	$d_2 = 0$	θ_2
3	$a_3 = 20$	$\alpha_3 = 0$	$d_3 = 0$	θ_3

The DH convention indicates that each row in Table-2 must be transformed into a homogeneous matrix A_{i-1}^i where the composition of 4 homogeneous basic matrices is acquired according to the following equation:

$$A_i^{i-1} = R_{z,\theta_i} T_{z,d_i} T_{x,a_i} R_{x,a_i} \quad (1)$$

Where:

$$R_{z,\theta_i} = \begin{bmatrix} \cos\theta_i & -\sin\theta_i & 0 \\ \sin\theta_i & \cos\theta_i & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$T_{z,d_i} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T_{x,a_i} = \begin{bmatrix} 1 & 0 & 0 & a_i \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



$$R_{x,\alpha_i} = \begin{bmatrix} 1 & 0 & 0 \\ \cos\alpha_i & -\sin\alpha_i & 0 \\ \sin\alpha_i & \cos\alpha_i & 0 \end{bmatrix}$$

Matrix R_{z,θ_i} indicates rotation in the z axis with angle θ_i , the T_{z,d_i} matrix shows movement on the z axis

$$A_i^{i-1} = \begin{bmatrix} \cos\theta_i & -\sin\theta_i \cos\alpha_i & \sin\theta_i \sin\alpha_i & a_i \cos\theta_i \\ \sin\theta_i & \cos\theta_i \cos\alpha_i & -\cos\theta_i \sin\alpha_i & a_i \sin\theta_i \\ 0 & 0 & 1 & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (2)$$

Matrices associated with each link are obtained from the previous equation.

$$A_1^0 = \begin{bmatrix} \cos\theta_1 & 0 & \sin\theta_1 & 0 \\ \sin\theta_1 & 0 & -\cos\theta_1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_2^1 = \begin{bmatrix} \cos\theta_2 & -\sin\theta_2 & 0a_2 \cos\theta_2 \\ \sin\theta_2 & \cos\theta_2 & 0a_2 \sin\theta_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_3^2 = \begin{bmatrix} \cos\theta_3 & -\sin\theta_3 & 0a_3 \cos\theta_3 \\ \sin\theta_3 & \cos\theta_3 & 0a_3 \sin\theta_3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

The first result A_1^0 0 manifests information about the location of frames x1 y1 z1. Regarding the base frame.

$$T_3^0(q) = \begin{bmatrix} c_1c_2c_3 - c_1s_2s_3 & -c_1c_2s_3 - c_1c_3s_2 & s_1a_2c_1c_2 - a_3c_1s_2s_3 + a_3c_1c_2c_3 \\ c_2c_3s_1 - s_1s_2s_3 & -c_2s_1s_3 - c_3s_1s_3 & -c_1a_2c_2s_1 - a_3s_1s_2s_3 + a_3c_2c_3s_1 \\ c_2s_3 + c_3s_2 & c_2c_3 - s_2s_3 & 1 & a_2s_2 - a_3c_2s_3 + a_3c_3s_2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (4)$$

The direct kinematic model is obtained Where $\cos\theta_i = c_i$ and $\sin\theta_i = s_i$ of matrix (5). PT position is:

$$O_3^0 = \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix} = \begin{bmatrix} a_2c_1c_2 - a_3c_1s_2s_3 + a_3c_1c_2c_3 \\ a_2c_2s_1 - a_3s_1s_2s_3 + a_3c_2c_3s_1 \\ a_2s_2 - a_3c_2s_3 + a_3c_3s_2 \end{bmatrix} \quad (5)$$

Whereas the final direction with respect to the base is given by the rotation matrix:

$$R_3^0 = \begin{bmatrix} p_x \\ p_y \\ p_z \end{bmatrix} = \begin{bmatrix} c_1c_2c_3 - c_1s_2s_3 & -c_1c_2s_3 - c_1c_3s_2 & s_1 \\ c_2c_3s_1 - s_1s_2s_3 & -c_2s_1s_3 - c_3s_1s_3 & -c_1 \\ c_2s_3 + c_3s_2 & c_2c_3 - s_2s_3 & 1 \\ 0 & 0 & 0 \end{bmatrix} \quad (6)$$

B. Inverse kinematic model of position

Dispelling the inverse kinematic model, i.e., obtaining the values of qO_3^0 0, implies solving the system of three equations and three unknowns shown in (6).

with a d_i distance, the matrix R_{x,α_i} shows rotation in axis x with an α_i angle, whereas matrix T_{x,a_i} shows movement on the x axis with a a_i distance. The homogeneous matrix (equation 3) is obtained by performing matrix operations, where θ_i is the joint variable and the other parameters are constant.

Both frames are incorporated one on top of the other, but with an uneven alignment. The second frame is exported with a distance of $[a_2 \cos\theta_2 \ a_2 \sin\theta_2 \ 0]^T$ regarding the first frame and so on, with a different distribution of this one.

Finally, the frame x3 y3 z3 is exported to $[a_3 \cos\theta_3 \ a_3 \sin\theta_3 \ 0]^T$. with respect to the second frame, and with a different alignment.

The composition of these homogeneous matrices according to the equation (4) allows finding coordinates of the PT manipulator on the basis of the reference frame and therefore the position of this point with respect to the base.

$$T_3^0(q) = A_1^0 A_2^1 A_3^2 \quad (3)$$

Vector $q = [\theta_1 \theta_2 \theta_3]^T$ is called a generalized coordinate vector. The result of this operation is: Vector q =

However, these trigonometric equations are not easy to resolve since most of the times there is more than one possible solution, and even infinite solutions. The geometrical method described below applies to the robotic arm.

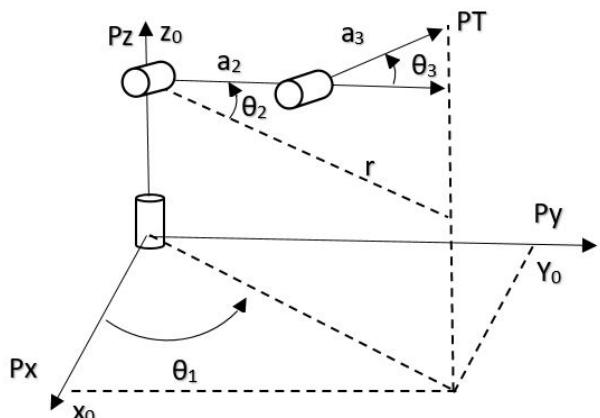


Figure-4. Geometric representation of the robotic arm.



From Figure-4 it is observed that the angle θ_i is obtained from the trigonometric equation:

$$\theta_i = \tan^{-1} \left(\frac{Py}{Px} \right), \forall Py \neq 0, Px \neq 0 \quad (7)$$

If Px and Py are null, you get infinite solutions for θ_1 . This indicates that the PT is located along the z-axis of the base. In this case you can choose an arbitrary value or just hold the previous value.

To calculate any angle θ , instead of using the equation $\theta = \tan^{-1} \left(\frac{y}{Px} \right)$, it is more practical to use the function:

$$\theta = \text{atan2}(y, x) \quad (8)$$

This feature is called arc-tangent of two arguments and uses the signs of x and y to automatically select the quadrant of the angle θ , for example, $\text{atan2}(1, -1) = -\pi/4$, while $\text{atan2}(-1, 1) = +3\pi/4$. Most of the mathematical aids and libraries of modern programming languages have it. Then:

$$\theta = \text{atan2}(Py, Px) \quad (9)$$

From Figure-4 and the Pythagorean Theorem the following equation arises:

$$r^2 = p_x^2 + p_y^2 \quad (10)$$

To obtain the values of θ_2 and θ_3 , the geometric construction, which is shown in Figure-5, is used. The same shows two possible positions of the robotic arm to reach the same final position.

Para obtener los valores de θ_2 y θ_3 se utiliza la construcción geométrica que se muestra en la Figure-5. La misma muestra dos posibles posturas del brazo robótico para alcanzar la misma posición final.

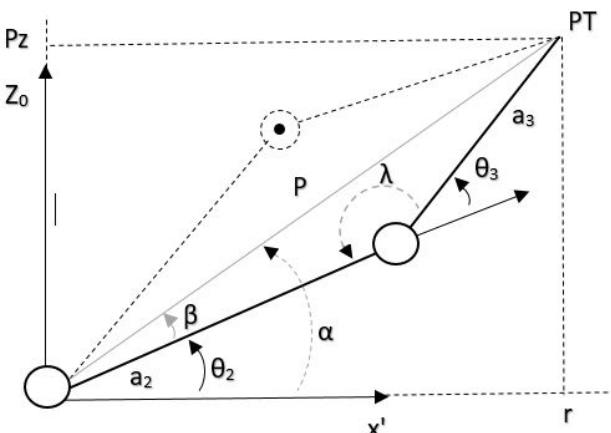


Figure-5. Positions of the robotic arm with the same PT.

A geometric analysis results in the following relationships:

$$\lambda = \pi - \theta_3 \quad (11)$$

According to the Pythagorean Theorem:

$$p^2 = r^2 + p_z^2 = p_x^2 + p_y^2 + p_z^2 \quad (12)$$

Applying the law of cosines and (11) is

$$p^2 = a_2^2 + a_3^2 - 2a_2a_3\cos\lambda = a_2^2 + a_3^2 + 2a_2a_3\cos\theta_3 \quad (13)$$

$$a_3^2 = p^2 + a_2^2 - 2Pa_2\cos\beta \quad (14)$$

Clearing $\cos\theta_3$ in (13) and combining with (12) it is obtained:

$$\cos\theta_3 = \frac{p_x^2 + p_y^2 + p_z^2 - (a_2^2 + a_3^2)}{2a_2a_3} \equiv C \quad (15)$$

$$\sin\theta_3 = \pm\sqrt{(1 - c)^2} \quad (16)$$

Combining (15) and (16) in (8) it is obtained:

$$\theta_3 = \text{atan2}(\pm\sqrt{(1 - c)^2}, C) \quad (17)$$

If the positive value of θ_3 is taken the position below shown in Figure-5 is selected. On the other hand, if the value of θ_3 is taken with negative sign the top position is selected.

The value of θ_2 is obtained:

$$\theta_2 = \begin{cases} \alpha - \beta & si \theta_3 > 0 \\ \alpha + \beta & si \theta_3 < 0 \\ \alpha & si \theta_3 = 0 \end{cases} \quad (18)$$

Where β is calculated from (12) and (14)?

$$\beta = \cos^{-1} \left(\frac{p_x^2 + p_y^2 + p_z^2 + a_2^2 - a_3^2}{2a_2\sqrt{p_x^2 + p_y^2 + p_z^2}} \right) \quad (19)$$

And α is calculated using (8) and (10):

$$\alpha = \text{atan2}(p_z, r) = \text{atan2}(p_z, \sqrt{p_y^2 + p_x^2}) \quad (20)$$

Equations (9), (17) and (18) make up the kinematic model reverse position for the robotic arm. These equations are based on the constant parameters of the manipulator a_2, a_3 and the PT given by the coordinates (p_x, p_y, p_z) .

DYNAMIC MODEL

The method used to obtain the dynamic model of the robotic manipulator is based on the so-called equations of Euler-Lagrange, which are presented below:

$$\frac{d}{dt} \frac{\partial L}{\partial q_i} - \frac{\partial L}{\partial \dot{q}_i} = \tau \quad (21)$$



$$L = K - P \quad (22)$$

Where, q_i are the generalized coordinates, τ vector of forces or pairs applied to links, while K and P are the kinetic energy and the potential energy of the manipulator, respectively.

The equation (23) shows that the kinetic energy has a component of linear translation K_l plus another rotational component K_r .

$$K = K_l + K_r \quad (23)$$

From the point of view K_l vector it is obtained as:

$$k_l = \frac{1}{2} m [v_x v_y v_z] \begin{bmatrix} v_x \\ v_y \\ v_z \end{bmatrix} = \frac{1}{2} m v^T v \quad (24)$$

While K_r is obtained as:

$$k_r = \frac{1}{2} m [v_x v_y v_z] \begin{bmatrix} v_x \\ v_y \\ v_z \end{bmatrix} = \frac{1}{2} m v^T v \quad (25)$$

Being m the mass of the body and I the matrix (3x3) called the tensor of inertia.

Each element of the kinematic chain of the robotic arm provides translational and rotational energy to the manipulator. For the analysis the mass of links concentrated in its center of gravity is considered as shown in Figure 6. The tensor of inertia I is referred to this point, too.

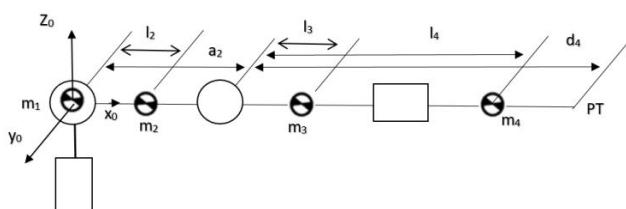


Figure-6. Symbolic representation of the robotic arm with their centers of mass.

Then the energy of the third link is analyzed and it can be generalized the result for the rest of the links from it. The equation (26) obtains the linear and angular speed of the center of mass of the third link in vector form. Note that the fourth link does not provide energy of translation or rotation to the third, while the first two do. Therefore, the Jacobian matrix only considers non-zero terms until the third link.

$$\begin{bmatrix} v_3 \\ w_3 \end{bmatrix} = \begin{bmatrix} J_{v1} & J_{v2} & J_{v3} & 0 \\ J_{w1} & J_{w2} & J_{w3} & 0 \end{bmatrix} \begin{bmatrix} w_1^0 \\ w_2^1 \\ w_3^2 \\ w_4^3 \end{bmatrix} = \begin{bmatrix} J_{v13} \\ J_{w13} \end{bmatrix} \dot{q} \quad (26)$$

Equation (27) allows calculating the total power of the link.

$$k_3 = \frac{1}{2} m_3 v_3^T v_3 + \frac{1}{2} w_3^T R_3^0 I_3 (R_3^0)^T w_3 \quad (27)$$

Product $R_3^0 I_3 (R_3^0)^T$ allows expressing the tensor of inertia with respect to the reference frame at the base. When substituting in (27) variables v_3 and w_3 in terms of the generalized coordinates is:

$$k_3 = \frac{1}{2} m_3 (J_{v13} \dot{q})^T (J_{v13} \dot{q}) + \frac{1}{2} (J_{w13} \dot{q})^T R_3^0 I_3 (R_3^0)^T (J_{w13} \dot{q}) \quad (28)$$

The potential energy of the third link in vector form is expressed:

$$P_3 = -m_3 [0 \ 0 \ -g] \begin{bmatrix} P_{c3x} \\ P_{c3y} \\ P_{c3z} \end{bmatrix} = -m_3 g^T P_{c3} \quad (29)$$

Where g is the acceleration of gravity and the point P_{c3} refers to the position in space of the center of gravity of the third link with respect to the base. Gravity always acts referred to the axis z of the base frame.

In the same way we get kinetic energy and potential for every link, resulting in expressions:

$$K = \frac{1}{2} \sum_{i=1}^4 m_i (J_{v1i} \dot{q})^T (J_{v1i} \dot{q}) + (J_{w1i} \dot{q})^T R_i^0 I_i (R_i^0)^T (J_{w1i} \dot{q}) \quad (30)$$

$$P = \sum_{i=1}^4 -m_i g^T P_{ci} \quad (31)$$

Equation (54) can be written in a compact form:

$$K = \frac{1}{2} \dot{q}^T [\sum_{i=1}^4 m_i J_{v1i}^T J_{v1i} + J_{w1i}^T R_i^0 I_i (R_i^0)^T J_{w1i}] \dot{q} = \dot{q}^T D(q) \dot{q} \quad (32)$$

Where is D a symmetric matrix of 4×4 which is known as inertia matrix. Substituting (31) and (32) in (22) and then (21) it is possible to get the dynamic model of the robotic arm. The general solution of the equation (21) for robotic manipulators is expressed as a function of three terms:

$$D(q)q + C(q, \dot{q})\ddot{q} + G(q) = \tau \quad (33)$$

Where:

D : matrix of inertia formed by elements d_{ij} , $1 \leq i \leq 4$; $1 \leq j \leq 4$

C : matrix of terms of Coriolis and centrifugal forces (4×4). Related to the physical interaction of the links.

Its elements c_{kj} , $1 \leq k \leq 4$; $1 \leq j \leq 4$ are calculated as follows:

$$c_{kj} = \sum_{i=1}^4 c_{ijk}(q) \dot{q} \quad (34)$$



The terms c_{ijk} are called Christoffel symbols and the way to obtain them is:

$$c_{ijk} = \frac{1}{2} \left\{ \frac{\partial d_{kj}}{\partial q_i} + \frac{\partial d_{ki}}{\partial q_j} - \frac{\partial d_{ij}}{\partial q_k} \right\} \quad (35)$$

G : gravity vector (4×1). Its elements g_i ; $1 \leq i \leq 4$, are obtained:

$$g_i = \frac{\partial P}{\partial q_i} \quad (36)$$

The dynamic model of the robotic arm was obtained with the help of software Matlab. $D(q)$ is for the inertia matrix:

$$\begin{aligned} d_{11} &= I_{1y} + I_{2x} + I_{3z} + I_{4z} + (I_{2y} - I_{2x} + l_2^2 m_2) c_2^2 \\ &\quad + (I_{3x} c_3^2 + I_{3y} s_3^2 + I_{4x} c_4^2 + I_{4x} c_4^2 + I_{3z} \\ &\quad - I_{4z}) s_{23}^2 + m_3 (I_3 s_{23} + a_2 c_2)^2 \\ &\quad + m_4 (I_4 s_{23} + a_2 c_2)^2 \\ d_{12} &= d_{21} = (I_{3x} - I_{3y}) c_3 s_3 s_{23} + (I_{4x} - I_{4y}) c_4 s_4 s_{23} \\ d_{13} &= d_{31} = (I_{3x} - I_{3y}) c_3 s_3 s_{23} + (I_{4x} - I_{4y}) c_4 s_4 s_{23} \\ d_{14} &= d_{41} = -I_{4z} c_{23} \\ d_{22} &= I_{2z} + I_{3x} s_3^2 + I_{4x} s_4^2 + I_{3y} c_3^2 + I_{4y} c_4^2 + m_2 l_2^2 + c_2^2 \\ &\quad + m_3 (l_3^2 + 2a_2 l_3 s_3 + a_2^2) \\ &\quad + m_3 (a_2^2 + 2a_2 l_4 s_3 + d_4^2) \\ d_{23} &= I_{3y} + I_{4y} c_4^2 + I_{3x} s_3^2 + I_{4x} s_4^2 + m_4 l_4^2 + m_3 l_3^2 \\ &\quad + a_2 s_3 (l_4 m_4 + l_3 m_3) \\ d_{24} &= d_{42} = 0 \\ d_{33} &= I_{3y} c_3^2 + I_{4y} c_4^2 + I_{3x} s_3^2 + I_{4x} s_4^2 + m_4 l_4^2 + m_3 l_3^2 \\ d_{34} &= d_{43} = 0 \\ d_{44} &= I_{4z} = 0 \end{aligned}$$

The Christoffel symbols are:

$$\begin{aligned} c_{114} &= (I_{4y} - I_{4x}) s_{23}^2 c_4 s_4 \\ c_{121} &= c_{112} \\ c_{122} &= ((I_{3x} - I_{3y}) c_3 s_3 + (I_{4x} - I_{4y}) c_4 s_4) c_{23} \\ c_{123} &= (I_{3y} - I_{3x}) \left(\frac{1}{2} s_{23} + c_3 s_2 + 2c_3^2 s_{23} \right) + (I_{4x} \\ &\quad - I_{4y}) c_4 s_4 c_{23} \\ c_{124} &= \frac{1}{2} (I_{4y} - I_{4x} + I_{4z} + (I_{4y} - I_{4x}) c_4^2) s_{23} \\ c_{131} &= c_{113} \\ c_{132} &= c_{123} \\ c_{133} &= (I_{3y} - I_{3x}) (s_{23} + c_3 s_2 + 3c_3^2 s_{23}) + (I_{4x} \\ &\quad - I_{4y}) c_4^2 c_4 s_4 c_{23} \\ c_{134} &= c_{124} \\ c_{141} &= c_{114} \\ c_{142} &= c_{124} \\ c_{143} &= c_{134} \\ c_{211} &= -c_{112} \\ c_{213} &= \frac{1}{2} (I_{3y} - I_{3x}) s_{23}^2 s_{23} \\ c_{214} &= \frac{1}{2} (I_{4y} - I_{4x} - I_{4z} + 2(I_{4x} - I_{4y}) c_4^2) s_{23} \end{aligned}$$

$$\begin{aligned} c_{223} &= (I_{3x} - I_{3y}) c_3 s_3 + a_2 c_3 (I_4 m_4 + I_3 m_3) \\ c_{224} &= 2(I_{4x} - I_{4y}) c_4 s_4 \\ c_{231} &= c_{213} \\ c_{232} &= c_{223} \\ c_{233} &= 2(I_{3x} - I_{3y}) c_3 s_3 + a_2 c_3 (I_4 m_4 + I_3 m_3) \\ c_{234} &= c_{224} \\ c_{241} &= c_{214} \\ c_{242} &= c_{224} \\ c_{243} &= c_{234} \\ c_{311} &= -c_{133} \\ c_{312} &= -c_{213} \\ c_{314} &= c_{214} \\ c_{321} &= c_{312} \\ c_{322} &= -c_{223} \\ c_{324} &= -c_{234} \\ c_{333} &= (I_{3x} - I_{3y}) c_3 s_3 \\ c_{334} &= c_{234} \\ c_{341} &= c_{314} \\ c_{342} &= c_{324} \\ c_{343} &= c_{334} \\ c_{411} &= -c_{114} \\ c_{412} &= -c_{214} \\ c_{413} &= -c_{214} \\ c_{421} &= c_{412} \\ c_{422} &= -c_{224} \\ c_{423} &= -c_{234} \\ c_{431} &= c_{413} \\ c_{432} &= c_{423} \\ c_{433} &= -c_{334} \end{aligned}$$

While the terms associated with the vector of gravity:

$$\begin{aligned} g_1 &= 0 \\ g_2 &= g m_4 (l_4 s_{23} + a_2 c_2) + g m_3 (l_3 s_{23} + a_2 c_2) \\ &\quad + g l_2 m_2 c_2 \\ g_3 &= g s_{23} (l_4 m_4 + l_3 m_3) \\ g_4 &= 0 \end{aligned}$$

The variables l_i are the distance from the joint i to the centre of gravity of the i -th link. $s_{23} = \sin(\theta_2 + \theta_3)$, $c_{23} = \cos(\theta_2 + \theta_3)$. In addition, it has been considered that the inertia tensors associated with the center of mass of each link i have the general form:

$$I_i = \begin{bmatrix} I_{ix} & 0 & 0 \\ 0 & I_{iy} & 0 \\ 0 & 0 & I_{iz} \end{bmatrix} \quad (37)$$

Torque PD controller computed

Selecting a proportional and derivative feedback (PD) to determine $u_{(t)}$, the control signal, we generate the work of a PD computed torque controller:

$$\begin{aligned} \tau &= M(\ddot{q} + K_p \dot{e} + K_d e) + N \\ \dot{e} &= -k_p \dot{e} - k_d e \end{aligned}$$



In the last expression, a follow-up dynamic error occurs, which is stable if the matrix k_v has large values and the matrix k_p is mathematically positively defined. The common is to select diagonal matrices in such a way that the stability of the system is assured for all the positive gains,

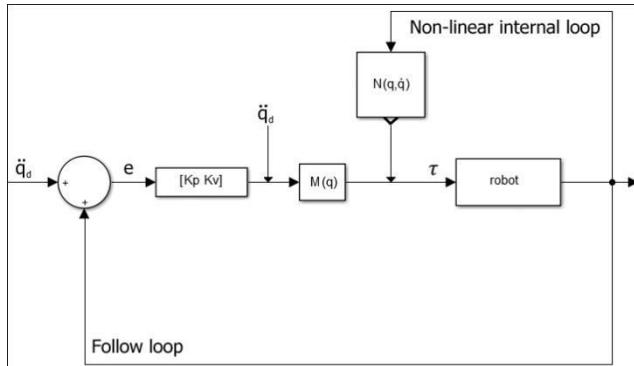


Figure-7. PD control diagram of computed torque.

$$q \equiv \begin{bmatrix} q \\ \dot{q} \end{bmatrix}, \quad e \equiv \begin{bmatrix} e \\ \dot{e} \end{bmatrix}, \quad y \quad q_d \equiv \begin{bmatrix} q_d \\ \dot{q}_d \end{bmatrix}$$

The computed torque PD controller has a multilayered structure, as shown in the figure. That is, a non-linear internal loop for linearization feedback and an external one for unit gain for tracking. Note that there are n outer loops, one for each articulation.

RESULTS

In Figure-8, it is seen that the angular errors in relation to the references practically disappear in a time less than 1 second, which shows that the model and the controller have been calculated appropriately.

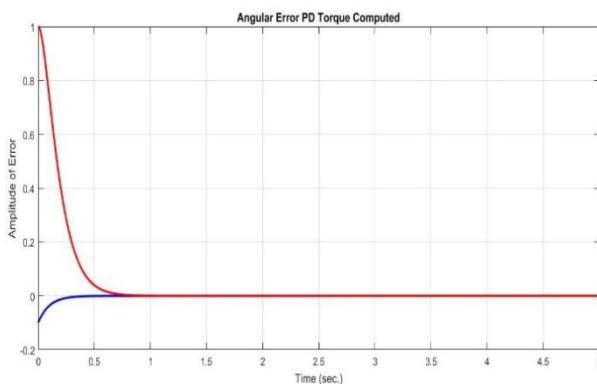


Figure-8. Angular PD error of computed torque.

In Figure-9, the same information is plotted, but on the real trajectories, and it can be seen that the desired ones (dotted lines) are reached by the real ones (continuous lines).

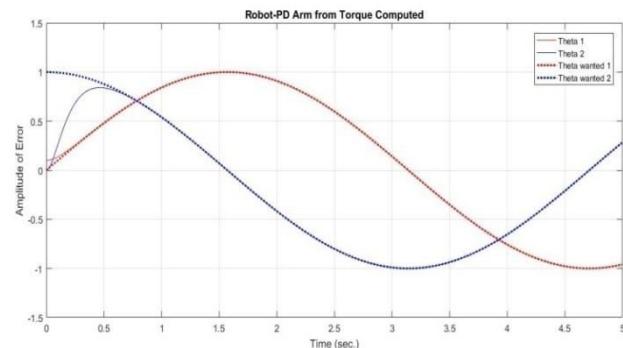


Figure-9. Real and desired trajectories.

In this case, Figure-10 presents the three-dimensional path of the desired trajectory (green in the simulation) and of the real one (red in the simulation). It is easy to appreciate that the actual trajectory covers almost the entire desired one, despite the non-linear characteristics of it.

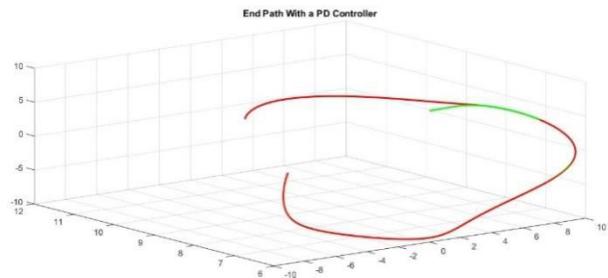


Figure-10. End trajectory with a PD controller.

In Figure-11, the real and desired trajectories on each of the Cartesian axes are presented.

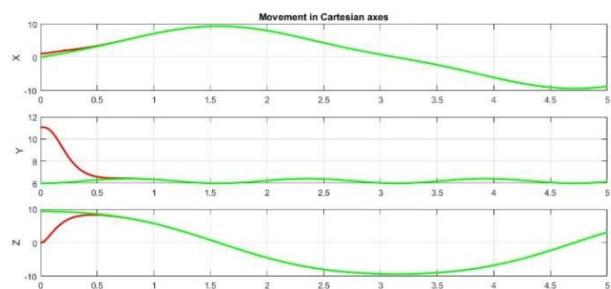


Figure-11. Movement in Cartesian axes.

CONCLUSIONS

The models found in this work can be implemented in the design of certain mechanisms and controllers of robots of similar morphology or equal degrees of freedom.

In Figure-8, you can see the response of the derivative controller, which anticipates the error signal itself. This type of controller is widely used in certain systems that must act with great speed, offering a response that causes the output to continuously vary in value.



The derivative regulator isn't usually implemented in isolation, since, for slow signals, the constant error produced in the output would be very large and if the control signal stopped acting for a long time the output would be seriously affected and would tend toward zero, which no control action would be taken.

The main advantage of this type of controller is that the speed of response of the control system increases.

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