AN INNOVATIVE KERNEL FUNCTION FOR THE NLM FILTERING

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ABSTRACT

The Gaussian and exponential weighting functions have been used for a long time as standard functions in the conventional nonlocal means (NLM) filtering method and its variants. In this paper, a new weighting function is proposed and tested experimentally in the NLM method. This function is a power-of-two function that is used to measure the similarity between pixels in the reference and search patches of the image pixels. Six images of different features and amounts of details are used in the simulations. Those images were subject to zero mean Gaussian noise with various levels of standard deviation. Peak signal to noise ratio (PSNR) and structural similarity (SSIM) have been used as quantitative indices to measure the performance quality of the proposed weighting function compared to that of the exponential and Gaussian functions. The proposed function outperforms the exponential function in all the tested images and for all values of noise standard deviations, and produces similar results and sometimes slightly better than those of the Gaussian weighting function.

Keywords: kernel function, weighting function, nonlocal means NLM, Gaussian noise, patch similarity.

INTRODUCTION

Images are often subject to several types of noise during acquisition and transmission. Reduction of this noise through image filtering process has gained more attention as a result of its use in many practical applications. Many filtering algorithms have been proposed by researchers in this regard [1]. One approach in this filtering of images uses neighborhood processing in which some function is applied to a local neighborhood of pixels around a center pixel in a sliding window or kernel to estimate the restored or denoised pixel [2-9].

Structure similarity between regions or patches in an image was first used for image restoration in another scheme of filtering called nonlocal means (NLM) filter [10]. The NLM filtering scheme has attracted much attention of researchers and has been used thereafter in several applications such as image in painting [11], segmentation [12], and super resolution [13]. Moreover, it has also been used successfully in synthetic aperture radar (SAR) imaging [14-16].

The conventional NLM method is mainly based on the fact that images often have repeated structures. The idea then is to search for similar pixels to those in the sliding window or kernel, and average them with appropriate weights that are proportional to this similarity. Thus, the noise-free restored pixel at the center of the local neighborhood of pixels being processed is replaced by a weighted average of pixels in a nonlocal region in the image that have similar pixels [10, 17, 18].

Many variants of the NLM method were proposed to improve its performance quality. The proposed method in [19] is for medical ultrasound imaging and it is based on multi-scale nonlocal means to improve the computational complexity of the traditional NLM filter. In [20], the presented method uses the NLM filtering scheme to address the potential noise problem in in-vivo human super-resolution imaging. The proposed method in [21] is primarily for the spectral computed tomography (SCT) image restoration. In [22], the presented algorithm combines the use of the locally adaptive principal component analysis and the quadtree-based NLM method to reduce the image noise.

The introduced method in [23] addressed the spatial distortion problem based on the multi-resolution analysis (MRA) methods in which the NLM method is exploited to extract the spatial details. Modified versions of the NLM method are proposed in [24, 25] for restoration of low-dose computed tomography (CT) images. A variant NLM method using a hard threshold scheme in curvelet domain is presented in [26]. The method proposed in [27] utilizes the affine invariant self-similarities in the images for reducing the noise.

In the modified version of the NLM proposed in [28], the weights whose values are less than a specific threshold are neglected. The introduced method in [29] applies the NLM method for improving temperature measurements during real-time magnetic resonance thermometry. The weights in the variant NLM method presented in [30] are estimated using the spectral angle mapper method. The proposed scheme in [31] reduces the computational complexity of the traditional NLM method based on Intel Xeon Phi hardware.

The proposed algorithm in [32] uses local selfweight estimation algorithms by utilizing the direct bounds and re-parameterization based on the Baranchik's minimax estimator. In [33], the method is based on patch similarity where only a specific number of the most similar patches are chosen in the computation of the restored pixels. The proposed algorithm for image denoising in [34] utilizes the NLM scheme to address the problem of learning the mapping functions between the low resolution and high resolution images.

The weighting function plays an important role in the NLM filtering method in two aspects: finding the most similar window to the reference window and estimating

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the restored pixel value. This paper is focused on proposing a new weighting function for the NLM method. The remainder of this paper is structured as follows: the research method is introduced in section 2, simulation results and discussion are presented in section III and the conclusions are finally given in section IV.

RESEARCH METHOD

The kernel function, used to compute the weighting factors of a search neighborhood of pixels in the conventional NLM filtering method, has a crucial effect on the performance of the method, and thus on the quality of the output filtered image. The conventional Gaussian and exponential functions commonly used in the NLM method are defined as follows:

Gaussian Kernel Function:

$$w(i,j) = exp\left(\frac{-\|N(i) - N(j)\|_2}{2h^2}\right)$$
(1)

Exponential Kernel Function:

$$w(i,j) = exp\left(\frac{-\|N(i) - N(j)\|_2}{h}\right)$$
(2)

In this paper, a power-of-two proposed function is defined as follows:

Proposed Function:

$$w(i,j) = 2^{\left(\frac{-\|N(i)-N(j)\|_2}{h^2}\right)},$$
(3)

where *h* is a smoothing filtering factor that controls decaying of the function, and $||N(i) - N(j)||_2$ is the weighted Euclidean distance between the pixels in the noisy patches N(i) and N(j). The value of the weight w(i, j) varies between 0 and 1, i.e.,

$$0 \le w(i,j) \le 1 \tag{4}$$

Several performance measuring metrics are typically used by researchers to compute the quality of the image restoration algorithms, i.e., the similarity or closeness between the output (restored) image and the true image before being corrupted, and the capability of preserving image details and edges. In this paper, the peak signal to noise ratio (PSNR) and the structural similarity (SSIM) indices are used in the simulations. These performance measuring quality indices are defined as follows:

$$MSE = \frac{1}{MN} \sum_{i=1}^{M} \sum_{j=1}^{N} (F_{i,j} - T_{i,j})^{2}$$
(5)

$$PSNR = 10 \log_{10}\left(\frac{(L-1)^2}{MSE}\right) \, \text{dB},$$
 (6)

where MSE is the mean squared error between the filtered output image (F) and the original true image (T), $L = 2^n$ and n is the bit depth or the number of bits in each pixel (for 8-bit images, for example, n=8 and L=256), M and Nare the total number of pixels in the horizontal and vertical dimensions of the image (rows and columns of the matrix representing the image), and $F_{i,j}$ and $T_{i,j}$ are the pixel values in the (i, j)th locations of the filtered image and the true clean image, respectively.

The structural similarity (SSIM) index is a full performance measuring metric that is generally used to measure the closeness or similarity between a specific image and a reference one. Typically, it is used for measuring the quality of the restored output image with the original clean image used as a reference. Unlike peak signal-to-noise ratio (PSNR), the SSIM metric is based on visible structures in the image. It is claimed to be an improvement over other traditional metrics such as PSNR and MSE, which might not be consistent with human eye perception. It combines the luminance, contrast, and structure of the images into one single performance measuring index. In particular, the SSIM quality metric between two image signals x and y is a function of three components: luminance (l), contrast (c), and structure (s), where the luminance is a function of the mean intensities of these two images, the contrast is a function of their standard deviations, and the structure is a function of their covariance. The SSIM quality index can be defined as follows [35].

$$SSIM(x, y) = [l(x, y)]^{\alpha} [c(x, y)]^{\beta} [s(x, y)]^{\gamma}, \qquad (7)$$

where l(x, y), is the luminance comparison function, c(x, y) is the contrast comparison function and s(x, y) is the structure comparison function. If we choose $\alpha = \beta = \gamma = 1$, the SSIM is simplified to

$$SSIM(\mathbf{x}, \mathbf{y}) = \frac{(2\mu_x\mu_y + C_1)(2\sigma_{xy} + C_2)}{(\mu_x^2 + \mu_y^2 + C_1)(\sigma_x^2 + \sigma_y^2 + C_2)},$$
(8)

where μ_x and μ_y are the mean values of the *x* and *y* images, respectively, σ_x^2 and σ_y^2 are their variances, and σ_{xy} is their covariance. The constants C_1 and C_2 are selected to avoid instability of the luminance, contrast and structure comparison functions that constitute the SSIM index. It should be noted that in the expression of the SSIM shown above, the relative importance of these three functions or components are assumed to be the same.

RESULTS AND DISCUSSIONS

In the computer simulations of this paper, six images shown in Figure 1 have been tested. These images are corrupted by zero-mean Gaussian noise with a standard deviation that varies between 10 and 80 and applied as inputs to the NLM filter using three different kernel functions: the conventional Gaussian and exponential functions, and a power-of-2 proposed function. The values of the NLM parameters used in the computer simulations are as follows: the neighborhood

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size is chosen to be 7×7 and the size of the search window is 21×21 .

Tables 1-6 show the performance measuring quality of the NLM method using Gaussian, exponential and a proposed kernel function for images corrupted with zero-mean Gaussian noise and a standard deviation that varies from 10 to 80. These tables use the six tested images, i.e., Pirate, Street, Trees, Cat, Mountain and Baboon, respectively.

The proposed kernel function outperforms the exponential function for all the tested images and for all values of noise standard deviation as shown in Tables 1-6.

Compared with the Gaussian function, the proposed function produces comparable results and sometimes better performance quality results. To clarify the visual quality of these filters, Figure-2 shows the performance quality of the NLM method using the Gaussian, exponential and proposed weighting functions for Baboon image contaminated by zero mean Gaussian noise with standard deviation of 40. The superiority of the proposed function over the exponential function and to a less extent over the Gaussian function is depicted clearly in this figure.



Figure-1. Tested images from left to right. First row: Pirate, Street, Trees. Second row: Cat, Mountain and Baboon.

Table-1. l	PSNR and S	SIM of the N	NLM method	l with differer	it kernel	functions	using Pirate	image o	corrupted
wi	ith Gaussian	noise of zer	o mean and s	several values	of stand	lard devia	tion.		

	Gaussian Function		Exponential Function		Proposed Function	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
$\sigma = 10$	32.29	0.8700	25.65	0.6387	31.87	0.8726
σ=20	28.83	0.7628	24.67	0.6020	28.85	0.7733
σ=30	26.96	0.6907	24.19	0.5831	27.29	0.6979
σ=40	25.77	0.6407	23.89	0.5707	26.08	0.6334
σ=50	24.99	0.5988	23.64	0.5598	25.22	0.5785
σ=60	24.40	0.5640	23.43	0.5490	24.46	0.5286
σ=70	23.89	0.5312	23.30	0.5390	23.80	0.4831
σ=80	23.47	0.5022	23.09	0.5259	23.30	0.4439

	Gaussian Function		Exponential Function		Proposed Function	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
σ=10	31.69	0.8414	24.57	0.6147	31.35	0.8486
σ=20	28.35	0.7536	22.82	0.5634	28.22	0.7626
σ=30	26.28	0.6862	22.03	0.5382	26.34	0.6917
σ=40	24.77	0.6285	21.62	0.5233	25.06	0.6293
σ=50	23.73	0.5826	21.33	0.5108	23.99	0.5698
σ=60	22.90	0.5414	21.17	0.5004	23.21	0.5192
σ=70	22.15	0.5028	21.02	0.4902	22.55	0.4756
σ=80	21.65	0.4722	20.85	0.4767	21.95	0.4344

Table-2. PSNR and SSIM of the NLM method with different kernel functions using Street image corrupted with Gaussian noise of zero mean and several values of standard deviation.

Table-3. PSNR and SSIM of the NLM method with different kernel functions using Trees image corrupted with Gaussian noise of zero mean and several values of standard deviation.

	Gaussian Function		Exponential Function		Proposed Function	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
σ=10	30.64	0.8484	22.35	0.5650	30.52	0.8559
σ=20	26.67	0.7489	21.33	0.5207	26.43	0.7627
$\sigma = 30$	24.56	0.6672	20.88	0.4999	24.65	0.6862
σ=40	23.09	0.6030	20.63	0.4862	23.52	0.6156
σ=50	22.13	0.5495	20.43	0.4758	22.62	0.5532
σ=60	21.52	0.5099	20.31	0.4668	21.92	0.4999
σ=70	21.03	0.4738	20.15	0.4551	21.34	0.4537
σ=80	20.63	0.4424	20.08	0.4438	20.90	0.4153

Table-4. PSNR and SSIM of the NLM method with different kernel functions using CAT image corrupted with Gaussian noise of zero mean and several values of standard deviation.

	Gaussian Function		Exponential Function		Proposed Function	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
σ=10	32.11	0.8806	26.25	0.6431	31.73	0.8891
σ=20	28.63	0.7469	25.59	0.6212	28.89	0.7684
σ=30	27.22	0.6811	25.24	0.6088	27.46	0.6835
σ=40	26.37	0.6334	24.95	0.5972	26.48	0.6164
σ=50	25.74	0.5952	24.76	0.5843	25.70	0.5580
σ=60	25.21	0.5579	24.55	0.5712	25.05	0.5072
σ=70	24.81	0.5253	24.42	0.5587	24.57	0.4626
σ=80	24.43	0.4919	24.23	0.5393	24.06	0.4249

	Gaussian Function		Exponential Function		Proposed Function	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
$\sigma = 10$	29.18	0.9211	19.08	0.4734	29.08	0.9216
σ=20	24.22	0.8056	17.67	0.3893	23.98	0.8225
σ=30	21.83	0.6803	17.16	0.3571	21.74	0.7246
σ=40	20.21	0.5763	16.87	0.3386	20.54	0.6368
σ=50	19.01	0.4949	16.70	0.3256	19.66	0.5575
σ=60	18.16	0.4354	16.57	0.3164	18.90	0.4916
σ=70	17.62	0.3943	16.48	0.3090	18.30	0.4412
σ=80	17.26	0.3619	16.42	0.3024	17.76	0.3984

Table-5. PSNR and SSIM of the NLM method with different kernel functions using Mountain image corrupted with Gaussian noise of zero mean and several values of standard deviation.

Table-6. PSNR and SSIM of the NLM method with different kernel functions using Baboon image corrupted with Gaussian noise of zero mean and several values of standard deviation.

	Gaussian Function		Exponential Function		Proposed Function	
	PSNR	SSIM	PSNR	SSIM	PSNR	SSIM
σ=10	29.95	0.9099	21.03	0.4597	29.72	0.9105
σ=20	25.67	0.7765	20.34	0.4019	25.39	0.7992
σ=30	23.05	0.6260	20.10	0.3819	23.68	0.6894
σ=40	21.64	0.5249	19.97	0.3710	22.41	0.5866
σ=50	20.97	0.4660	19.89	0.3649	21.52	0.5075
σ=60	20.56	0.4236	19.81	0.3575	20.92	0.4519
σ=70	20.26	0.3955	19.76	0.3534	20.51	0.4081
σ=80	20.07	0.3727	19.71	0.3467	20.20	0.3756





Figure 2. From left to right. 1st row: Baboon image corrupted by zero mean Gaussian noise with σ =40, restored image using Gaussian weighting function. 2nd row: restored image using the exponential function, restored image using the proposed function.

CONCLUSIONS

In this paper, a new kernel weighting function is proposed for nonlocal means filtering method. Namely, a power-of-two function is implemented in the conventional NLM method and tested experimentally using many images of different characteristics, six of which are shown in this paper. These images have been corrupted with zero-mean Gaussian noise with a wide range of standard deviation values that varies from 10 to 80. The results show superior performance of the proposed function compared to that of the exponential function. Moreover, the proposed function shows comparable results and some times better than the Gaussian weighting function.

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